Idaho Bar Association Indian Law Section Minutes

April 4, 2025 at 11:00 a.m.PST/12:00 p.m. MST

Via Zoom Video Conference

Meeting ID: 872 8745 2347

Passcode:001600

Zoom Link: https://us06web.zoom.us/j/87287452347?pwd=bXBmRDY3SXpqc05kTnBvSUNMMy9EUT09

- 1. Call to Order/Welcome Vice Chair
- Introduction of members: Art Macomber, Anne Kelleher, Carmel McCurdy, Jessica Millward, Charrisa Eichman, Brian Church, Jeanette Moody, Billy Barquin, Regina Hovet, Valerie Philips
- 3. Brief discussion of Minutes from last meeting
- 4. Action Items:
 - a. Move time of meeting from 12 MT to 12 PT/1MT
 - i. Motion made by vice chair,
 - ii. Motion second by Charissa Eichman
 - iii. Motion passes with no opposition
- 5. Action Item Granting ISU student's request to send section a poll via the Listserv
 - a. Motion made by vice chair
 - b. Second by Jeanette
 - c. Motion passed with no opposition
- 6. CLE discussion.
 - a. Next meeting will be a CLE. Proposed topic is Extradition and its effect on Tribal Sovereignty
 - b. July or September CLE Art Macomber, Land Title of Abandoned Railroad Right of Ways on Indian Land.
 - c. McGurt and its effect on Tribal Courts PL 280 criminal v civil and Tribal Court
 - 7. Jessia Millward advises there are two students between 1 and 2L year seeking internship/externship. U of I may have money for a small stipend. Both students are in Moscow, so they are looking for something drivable from Moscow.
 - **8.** The Confederated Tribes of the Colville Reservation has openings in the Prosecutor's Office and the Public Defender's Office for new attorneys. For attorneys with at least 5-7 years, there is an opening with Colville's Office of Reservation Attorney. Colville jobs are listed here:
 - https://www.paycomonline.net/v4/ats/web.php/jobs?clientkey=753A1C05F4FE96A96F 51BF3F59639790
 - **9.** Jessia provided a brief description of the Indian Law Emphasis program at the Boise Branch Campus
 - **10.** Calendar/next meeting May 2, 2025 at 1:00 MDT/12:00 PDT CLE
 - 11. Adjourn at 11:30 AM PDT